

Oh My GOD! It's the demo version of

GRAND THEFT AUTO

(c) DMA Design Ltd 1997.

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1. What's in the Demo

One whole City. Liberty City. Over 2000km of roads to play in. Four missions . Hundreds of cars and millions of inhabitants. Have fun!

BUT...

You're limited to about 6 minutes of gameplay.

Sorry!

There are three different versions of the GTA demo. An 8 BIT COLOUR version. A 24 BIT COLOUR version and a version with both of these. If you've taken this demo from a magazine cover disk, you will probably have both versions. If you have downloaded this demo from the Internet - you will have chosen either the 8 or 24 bit version.

2. System Requirements

Minimum Spec : 486 DX4 / 100 MHz processor + 16 Mb of RAM + 512Kb VESA compatible SVGA graphics card.

Recommended System : 100MHz Pentium processor + 16Mb of RAM + 2Mb VESA compatible SVGA graphics card.

3. Installation

Run GTA.bat from the CD-ROM. There are two music files included with the demo. If you would like these to play during the game, leave the CD-ROM in the drive when you run GTA.

4. Running the game

Type GTA from DOS .

GTA will automatically run the UniVBE and Miles utilities to configure your graphics and sound cards.

5. Keys

There are two key configurations you can choose from Default and Classic.

ACTION	DEFAULT	CLASSIC
Turn Left	Cursor Left	Z
Turn Right	Cursor Right	X
Forwards	Cursor Up	U
Backwards	Cursor Down	I
Brake/Jump	Space	P
Enter/Exit Vehicle	Enter	W
Attack	Ctrl	9
Next Weapon	X	Tab
Previous Weapon	Z	Left Shift

Horn

Tab

S

Function Keys

- F1, F2,
F3, F4 : F1 - F3 keys are used in multi-player games to send messages to your opponents. F4 Sends a message to all players.
- F5 : Retune your car radio.
- F6 : Pause Game
- F7 : Repeat Last Pager Message
- F9 : Display Area Name.
- F10 : Repeat last message received.
- ESC : Quit Game
- F11 : Screen Mode. This key allows you to choose the screen mode most suitable for your PC.

6. Playing the game.

- - You start out alone and unloved on the grim streets of Liberty City. You work for a fat, sweaty mobster called Bubby. He will contact you at one of the payphones within the city with details of a job.
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- - To find the payphones, follow the yellow arrow. Once you've been given a mission, the arrow will direct you towards your next goal.
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- - To answer a payphone, walk over it.
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- - When you complete a mission, your bonus multiplier will be incremented. The more missions you complete, the higher you score.
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- - The crates scattered around the city contain power ups. To pick up a power up, destroy the crate.
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- - If you commit a crime, it will be reported to the Police. The more crimes you commit, the more your Police wanted level will go up.
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- - Explore. The hundreds of hidden areas and secret power ups to find around the city.
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- What's in the full game that I haven't seen yet?
- Over 2000km of Roads, Freeways, Alleyways and Dead Ends in 3 immense cities.
- 20 Different car types in each city - each modelled to reflect real handling and speed
- Intelligently controlled Police, Fire and Ambulance services
- 1 - 4 player games over Network, Modem and Serial link (Win 95 version allows Internet play).
- Blood
- Working Public Transport
- Nice parks and other places to stop for a quick bite to eat
- Police forces ranging in aggression from complacent to homicidal lunatics with guns (so it's real then...)
- Hospitals, Banks, Strip Clubs, Military Bases and Harbours
- Over 60 minutes of NEW music featuring from some of today's hottest new acts. Featuring Techno, Dance, Funk, Hip-Hop, Industrial, Heavy Metal AAAAND America's favourite - Country & Western
- More Blood
- Nastiness
- Over 200 different missions featuring : Grand Theft Auto, Drug Smuggling, Kidnapping, Slaughter, Double Parking, Under-age smoking, Murder, Hijacking and Setting fire to monks (no, really)
- More horrible, horrible weapons than you could shake the wet end of a severed arm at
- Oh, yes and full 24-Bit colour running in real-time.
- Blood, Blood, Sticky Clotted Blood, Runny Blood and Guts
- Nuns with Guitars (Weather permitting)

DMA - Protecting you from mediocrity - because we love ya

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- Grand Theft Auto by DMA Design Ltd.

- Released : November 15th 1997 for PC & Playstation
- Disgusts Governments, Policemen and Parents.
- If you don't buy it - you're a girl or a farm animal.